# LORENZO PATTARO ZONTA

# **Undergraduate BSc**

✓ lorenzo.pattarozonta@studenti.unitn.it

Iyreplus

in lorenzo-pattaro-zonta

Italy

#### WORK EXPERIENCE

#### **Student Tutor for Advanced Programming Course**

Trento, University of Trento

**</>>** Rust

**Sept 2023 - Feb 2024** 

- Development of weekly exercise sheets for the students on the topics covered during the lessons, along with other tutors.
- Collaboration with professor in exam preparation by writing exercises and tests for the midterms and finals.
- Providing weekly tutoring session to help students understand and apply advanced programming concepts in Rust.

#### **Student Tutor for Software Engineering Course**

Trento, University of Trento

NodeJS | Agile | MongoDB | Javascript |

Feb 2024 - Jun 2024

- Writing intermediate quizzes on the topics covered in the lecture, with insights and clarifications for students.
- Tutoring support for explanation of the theoretical part and creation of the diagrams needed for the deliverables.
- Assistance in the realisation of full stack applications for the final project.

## **Embedded Software Engineer**

Trento, E-agle Trento Racing Team

**</>** ( C ) ( C++ ) ( Make ) ( Git )

Nov 2023 - Present

- Developed and maintained code for the Formula SAE racing team's **steering wheel firmware**, based on a ST microcontroller. Low-level programming with MCU interrupts and LCD drivers.
- Use of LVGL GUI C library to create and customize the graphical appearance of the steering wheel's interface.
- Team collaboration and contribution with new ideas and insights to improve the racing team's overall performance.

#### **EDUCATION**

#### Bachelor's degree in Computer, Communications and Electronic engineering

**University of Trento** 

**Sept 2021 - Sept 2024** 

### Main courses

 Relevant Coursework included Algorithm and Data Structures, Advanced Programming (Rust-Based course with W3C-like project groups), Embedded Software of the IoT, Software Engineering and Operating Systems

# **ACHIEVEMENTS**

## Semifinals of First Lego League

Rovereto, Italy

**i** Feb 2020

#### Won the semifinals of the First Lego League Italy for the scientific project.

- Collaborated with a team to design an innovative solution for waste management, emphasizing teamwork and diverse skill integration.
- · Conducted extensive online research and consulted with industry experts to ensure a robust understanding of the project's feasibility.
- Wrote a detailed study on the practical implementation of the proposed waste separation solution, emphasizing the development of a comprehensive proposal and feasibility studies.

### **EXPERIENCES**

# **Summer School of Science**

Požega, Croatia

**i** Jul 2019 - Aug 2019

- Participated in the Summer School of Science, collaborating with an international team of students to learn mathematical and computer science concepts for developing a self-driving car model.
- Applied Mathematics to AI: Explored tensors and neural network models, implementing them with Python and Jupyter Notebook.
- Built a Raspberry Pi-powered autonomous car, processing images for self-driving.

## SIDE PROJECTS

**BoSE Trader** 

**Rust Application** 

</>

Rust
Git

**Telemetry Recruiting Project** 

</> (C++ )( Make )( C )( Makefile )( CMake )( pthreads

Multithreaded finite state machine.

C Lyreplus/recruiting-sw-telemetry-project-2